
Dodge Keygen Download Pc



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About This Game

Dodge is a simple skill-based game powered by Game Maker Studio 2 where you have to avoid cubes to survive as long as you can setting the highest score possible. In Dodge you can train your reflexes and also challenge yourself trying to improve your score. Enjoy and please let a review of this game.

Title: Dodge
Genre: Casual, Indie
Developer:
GabryGa
Publisher:
GabryGa
Release Date: 9 Jan, 2018

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English





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KNIFE

6/94



1.04



My gaming habits changed recently quite rough, no doubt! I've never thought I'd play Farming Simulator over 200 hours but damn, that game was awesome! And here I am over 100 hours playing Brick Rigs! Shoot me in the head please!

Nah, just kidding! Playing with LEGO or LEGO-like toys is still fun even for an adult over his thirties. To be honest when my nephews visit me I just can't stop playing with their Duplo trucks and excavators and building crazy stuffs together.

Can't wait for my baby boy to be born!

Until then I could stick to Brick Rigs!

Best game on Steam for car and brick fans. Considering how awesome it's physics nothing can beat it on the sandbox market! Keep up the good work devs!

. Good game with very good artstyle, but since I can't buy it in my country, I'm not able to play past chapter 1.. Good Game, old but still good. I want this game to Escape my library. (Joke credit to my friend: Awake).

- Game starts in 640 x 480 and the buttons go out of place of the text. So that's annoying to click through.
- The resolution options take 10 years to scroll down, and by the time I get my res my finger has died. Oh, and the ends of the res numbers are cut off, much like I want my finger to be.
- 1st time playing, got disconnected at 52 minutes.
- 2nd time playing, got stuck in a office booth by a chair and the side wall of booth. Had to restart.
- 3rd time playing, Options and video settings got stuck on screen while I could still play. Couldn't undo it, was matrix of damn options and the game screen went dark automatically because it assumed I was changing the bloody settings. After 5 minutes of clicking I un-glitched it and said "Ayyy I fixed it" and then we got DISCONNECTED.

Great game if you're blind, a double arm amputee, have immobility syndrome or are dead.. Gameplay : 4V5

Sound and Music : 3V5

Visuals : 3V5

Replayability : 2V5

Story : 2V5

Overall : 2.8

I mean, it's a pretty solid game, there's just not much to it. The gameplay is good but suffers from AI exploits. It gets pretty hard near the end of the game and instead of relying on skill to pass it I had to exploit the range in which an enemy even notices you or I just ran right past them. Every level is unique though albeit it probably wasn't hard to do that considering there's like 5 levels. The sound and music is good but nothing memorable. The visuals are good but nothing memorable. The story could be good but nothing feels like it has reason or depth, everything is just there cause it looks cool. The major villain's reason for being there is described as 'he found a way to our world somehow'. I don't have any desire to replay it but there is a newgame plus mode and I saw there is extra bosses or something you could fight so at least there is something there for people who do want to replay it. It's certainly not a bad game, and the gimmick of flipping upside down is neat and all, it's just there's not much to it.

It's pretty awesome to fly around 2D space solving complex puzzles with controls an Atari joystick could accomodate. The graphics are lush, rendering various environments for your robot to wander through while searching for a fallen comrade that include caverns, factories, and occasionally trippy things difficult to describe.. This game is AWESOME! Everything: gameplay, characters, world, RPG elements, everything makes me want to play more and more.

[+]

- Interesting gameplay
- Gread sound effect
- Nice old-school atmosphere
- Interesting easy plot
- Humour

[-]

- Too easy to get the top equipment
- On big levels some skills are useless

97/100. I walked over the edge of the world and fell down infinitively. Short, Beautiful and Amazing Arts!
I am Malaysian and I can relate to this 100% :D

. how i loved this game, it annoyed my house mates in the 1990's when the volume was high and all they could hear was PIKE MEN READY!!!

i bought it for a trip down memory lane and now i cannot stop humming the siege music

classic game, AI is flawed and castle sieges are a walk in the park, but how i loved this game, i slipped back into this game on hard with no starting resources and it still rocks.

. The game is actually fun. It looks like a crappy disgusting game..but it isn't! Buy it.. the attack dog isnt making noises and i cant make apple mush. overall i like a lot more than the pre alpha demo and im gland this game got on to steam.

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